

Google's quantum computer and pursuit of quantum supremacy

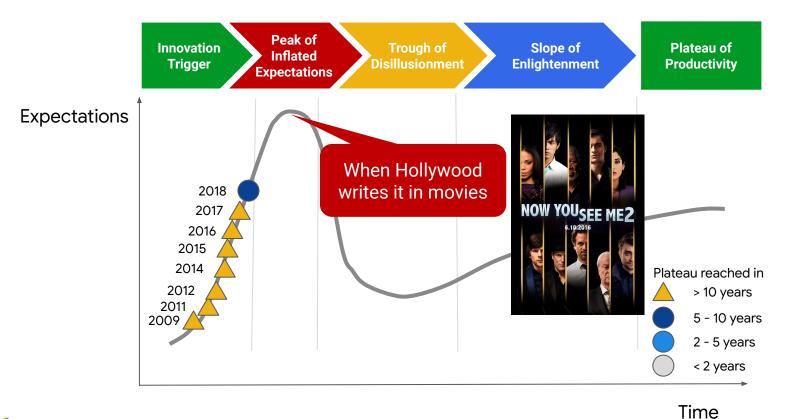
Ping Yeh (<u>pingyeh@google.com</u>) Google Santa Barbara KEK, 2019-09-26

About me

Collider Detector at Fermilab (CDF)	Thesis: "Measurement of Top Quark Mass from Dilepton Events using Invariant Mass of Lepton and b-jet in p-pbar collisions at sqrt(s) = 1.8 TeV" Data production design for CDF-2 upgrade
Alpha Magnetic Spectrometer	Onboard data acquisition software in assembly for Sharc DSP Particle back-tracing in geo-magnetic field, for identifying cosmic rays (signals) from geo-trapped particles (backgrounds)
Belle B factory	eta' meson
oogle	Search quality, iGoogle (personalized homepage), Google Analytics & Adwords, Cross-device ads attribution, 2 cancelled "start up" projects, and now quantum computing.



Quantum computing on Gartner's hype curve



Goal & timeline set by physicists

Quantum Computing Roadmap v1 (2002) and v2 (2004) https://gist.lanl.gov/pdfs/qc_roadmap.pdf

The ten-year (2012) goal would extend QC into the "architectural / algorithmic" regime, involving a quantum system of such complexity that it is beyond the capability of classical computers to simulate. ??



Coined by John Preskill as "Quantum Supremacy" in 2012.

Quantum control

Also in the roadmap:

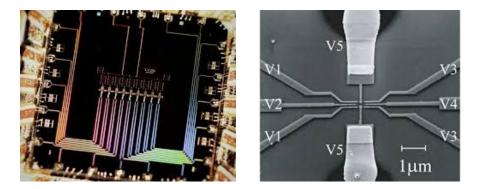
Guantum systems of *unprecedented complexity* will be created and *controlled*, potentially leading to greater fundamental understanding of how classical physics emerges from a quantum world, which is as perplexing and as important a question today as it was when quantum mechanics was invented.

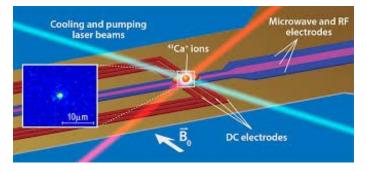
What is Quantum Computing?

Using 2-state quantum systems to perform computational tasks.

Some 2-state quantum systems:

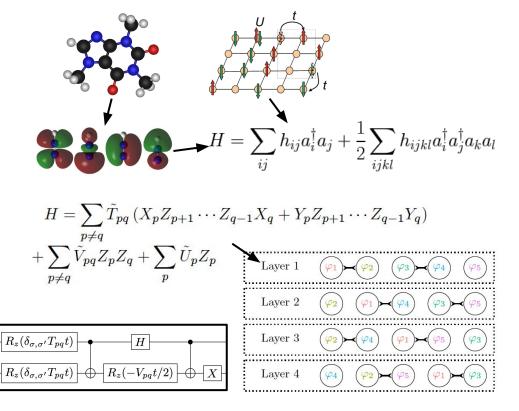
- Photons
- Nuclear spins
- Trapped lons
- Neutral Atoms
- Molecular spins
- Quantum dots
- Superconducting circuits





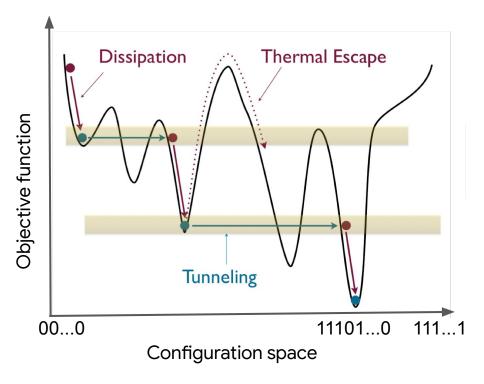
Quantum simulation

Feynman's initial idea



Quantum simulation

Optimization



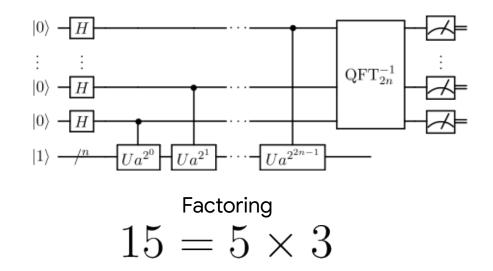
Quantum simulation

Optimization

Factoring

age of universe vs. < 1 day for n = 2048.

Classical algorithm $O\left(e^{1.9n^{1/3}(\log n)^{2/3}}\right)$ Shor's algorithm $O\left(n^2(\log n)(\log \log n)\right)$



Quantum simulation

Optimization

Factoring

???



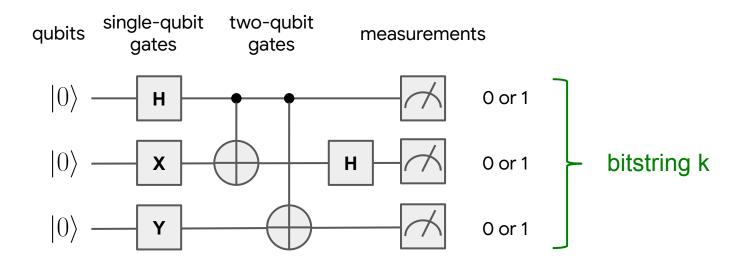
https://www.openfermion.org/

https://github.com/quantumlib/cirq

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The computation model

Turing machine \rightarrow Quantum Turing machine Alternatively: Quantum circuit



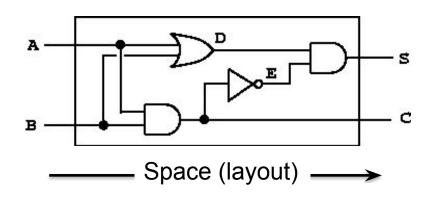
Other models: quantum annealing, adiabatic quantum computing.

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Logic and quantum circuits

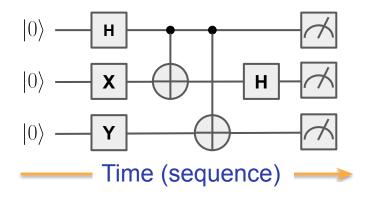
Classical logic circuit

- Deterministic
- Wiring fan-out
- Universal: 1 bit NOT + 2 bit AND



Quantum circuit

- Probabilistic
- No clone theorem
- Universal: 1 qubit rotation + 2 qubit CNOT



State of a qubit: Bloch sphere representation

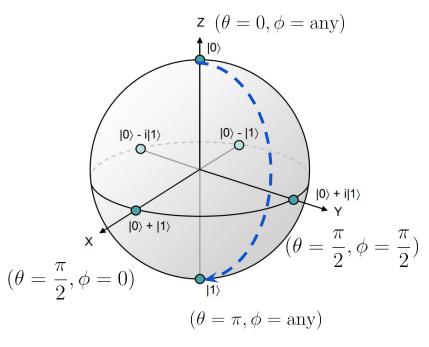
Bloch sphere representation of a qubit:

$$\begin{aligned} \psi \rangle &= c_0 |0\rangle + c_1 |1\rangle \\ &= \cos \frac{\theta}{2} |0\rangle + \sin \frac{\theta}{2} e^{i\phi} |1\rangle \\ &\quad \text{(Global phase discarded)} \end{aligned}$$

A gate operation: $(\theta, \phi) \longrightarrow (\theta', \phi')$

- can be modeled as a rotation on Bloch sphere
- NOT gate = rotate around x-axis by π
- What about $\frac{\pi}{2}$ rotation?

Spherical angular coordinates (θ, ϕ)

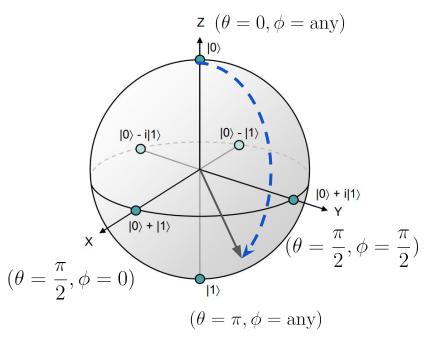


Challenge: Controlling a qubit

Analog control errors: over/under rotation, deviation of the rotation axis

Decoherence (environmental) errors: random bit flips / phase changes

Qubit error mechanisms inform nearly all design decisions Spherical angular coordinates (θ, ϕ)



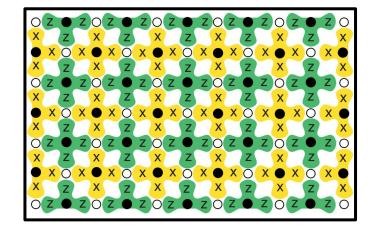
End Goal: Universal Fault-Tolerant QC

Fault tolerance via error correction 1 logical qubit from many physical qubits

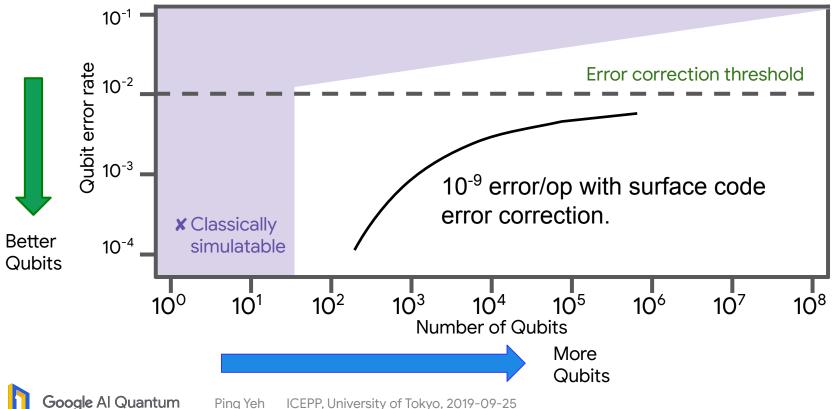
Universal QC requires error/op ~10⁻¹⁰

Surface code error correction:

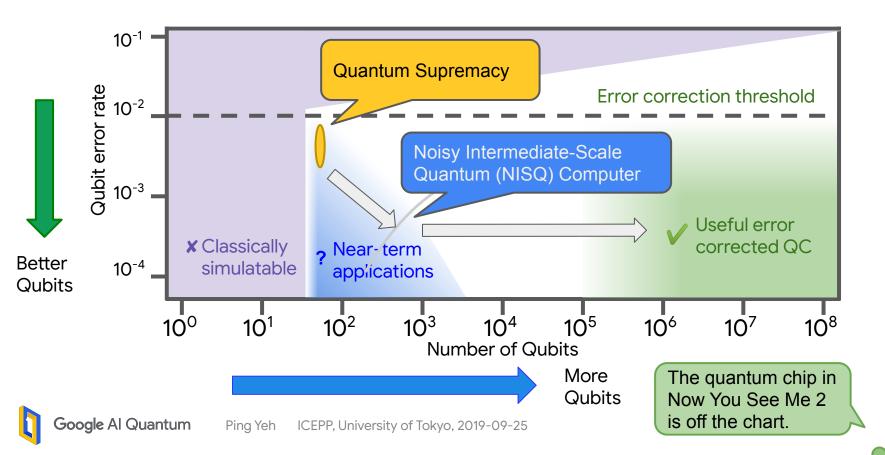
- 2D qubit array, nearest-neighbor coupling
- Error/op (physical): 10⁻² threshold, 10⁻³ target
- Useful at 10⁵-10⁶ physical qubits



When is a Quantum Computer Useful?



When is a Quantum Computer Useful?



DiVincenzo Criteria for Quantum Computers

- 1. Scalable system of well-characterized qubits
- 2. Ability to initialize to a fiducial state
- 3. Long coherence time
- 4. Universal set of quantum gates
- 5. Capable of measuring any specific qubit

[D. P. DiVincenzo, NATO ASI Series E, Kluwer Ac. Publ., Dordrecht, 1996]; arXiv:cond-mat/9612126v2.

Two more criteria were added later for quantum communications.

Physical systems for quantum computers (2004)

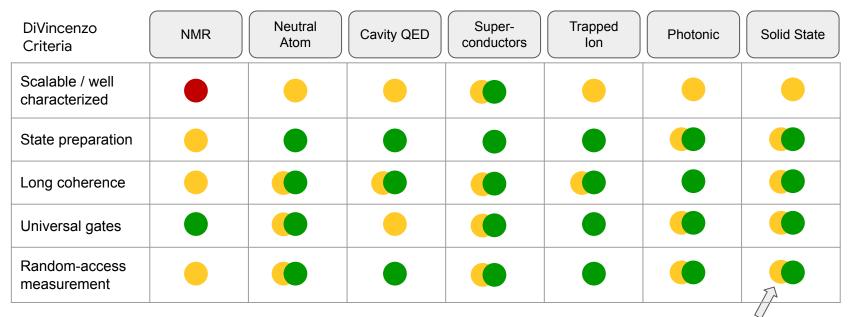
DiVincenzo Criteria	NMR	Neutral Atom	Cavity QED	Super- conductors	Trapped Ion	Photonic	Solid State
Scalable / well characterized		•		-		•	
State preparation							
Long coherence				•			
Universal gates							
Random-access measurement							

- No viable approach is known
- Viable approach proposed, no sufficient proof of principle yet
- Viable approach has been sufficiently demonstrated

D. P. DiVincenzo, NATO ASI Series E, Kluwer Ac. Publ., Dordrecht, 1996; arXiv:cond-mat/9612126v2.

QC Roadmap 2.0 (2004) https://qist.lanl.gov/pdfs/qc_roadmap.pdf

Physical systems for quantum computers (2018)



- No viable approach is known
- Viable approach proposed, no sufficient proof of principle yet
- Viable approach has been sufficiently demonstrated

QC Roadmap 2.0 (2004)

Peter McMahon, Q2B 2018 https://q2b2018.qcware.com/videos-presentations

Major commercial players

quantum annealing machine

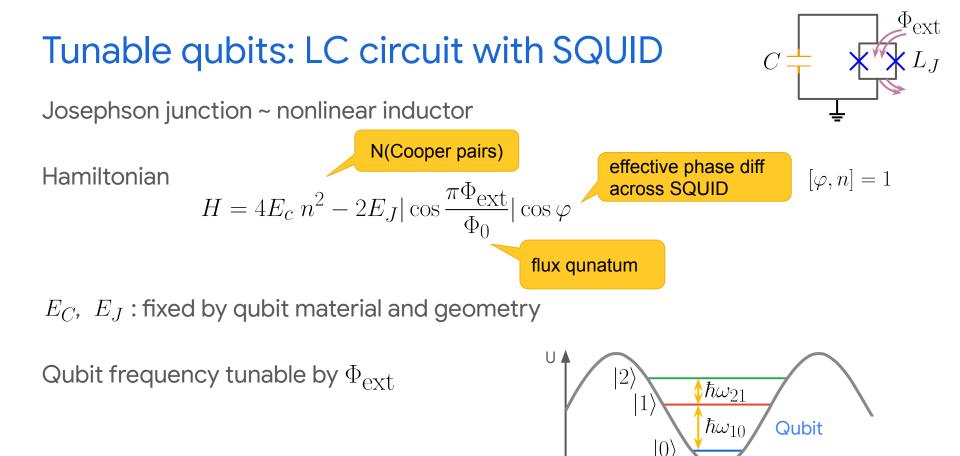
Company	Qubit technology	#qubits	announcement time
lonQ	trapped ion	79/160	<u>2018-12</u>
Rigetti	superconducting	128	<u>2018-08</u>
Google	superconducting	72	<u>2018-03</u>
Alibaba	superconducting	11	<u>2018-03</u>
Intel	superconducting, silicon spin qubits	49 N/A	<u>2018-01</u>
IBM	superconducting	50	<u>2017-11</u>
D-Wave	superconducting	2000	<u>2017-01</u>
Microsoft	topological	N/A	N/A
Others			

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Building a Superconducting Quantum Computer

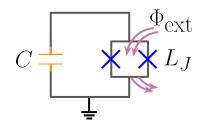


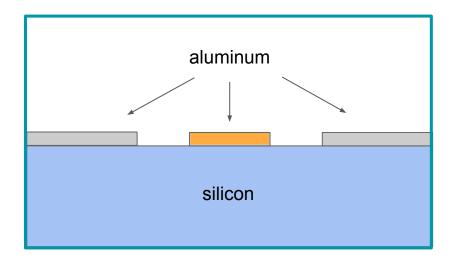


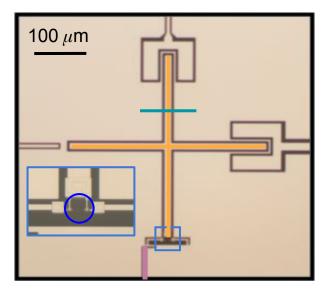


Φ

Physical layout of a transmon qubit

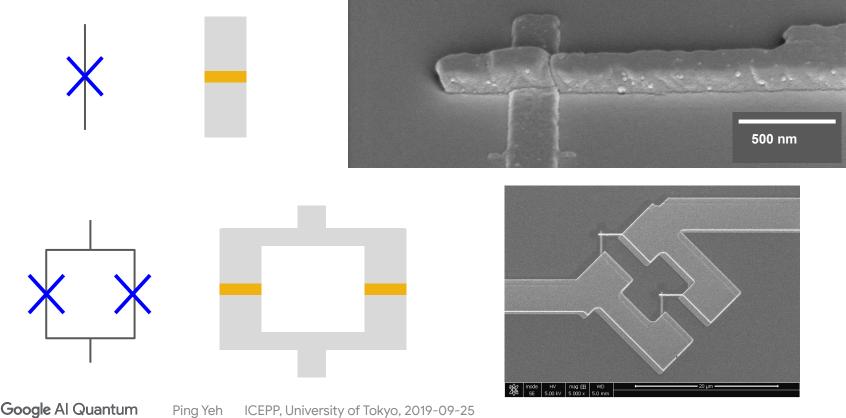






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The fabricated Josephson junction



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Region of Operation

Energy gap of superconducting aluminum $\Delta_{Al} = 3.4 \times 10^{-4} \text{ eV} \approx 82 \text{ GHz}$

Consumer wireless applications (WiFi, LTE, etc.) > 10 GHz hard/expensive to engineer

Dilution refrigerator cools to < 50 mK Minimize thermal noises at T ~ 10 mK (~ 0.2 GHz)

Typical values (transmon):

L ≈ 8 nH, C ≈ 80 fF

$$\frac{\omega_{10}}{2\pi} = f_{10} \approx 6 \text{ GHz}$$



Qubit control example: Rabi Oscillation

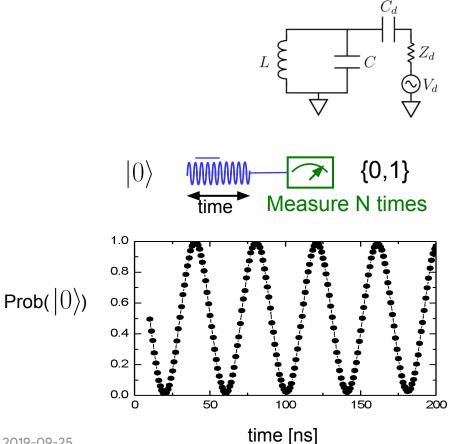
Driving a qubit on-resonance with a wave:

$$\begin{split} V(t) &= V_0 \sin(\omega t + \phi) \\ \text{Qubit oscillates} \\ &|\psi(t)\rangle = \cos(\frac{\Omega}{2}t)|0\rangle + i e^{i\phi} \sin(\frac{\Omega}{2}t)|1\rangle \end{split}$$

with Rabi frequency

Google Al Quantum

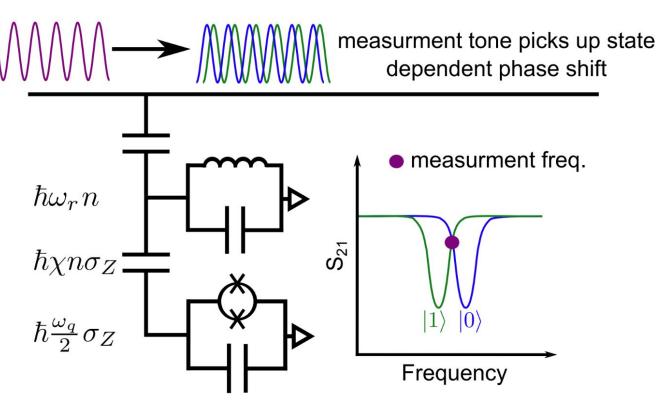
$$\Omega = \frac{C_d V_0}{C + C_d \hbar} \langle 0 | Q^2 | 0 \rangle^{\frac{1}{2}}$$



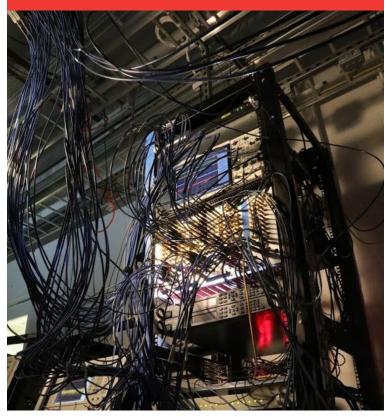
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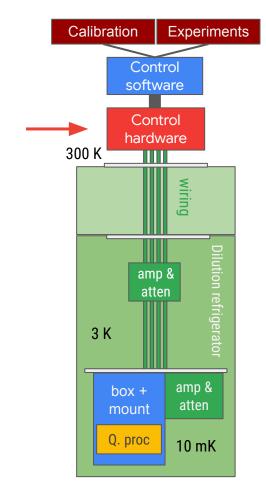
Qubit state measurement with readout resonator

	-



Custom Microwave Control Electronics

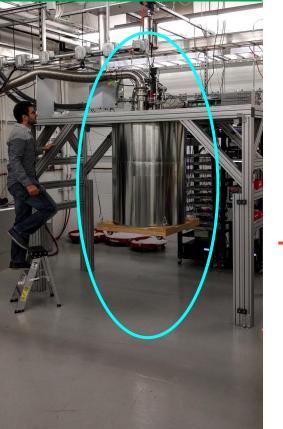


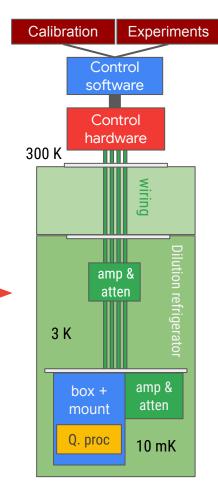


Wiring + amplifiers & filters

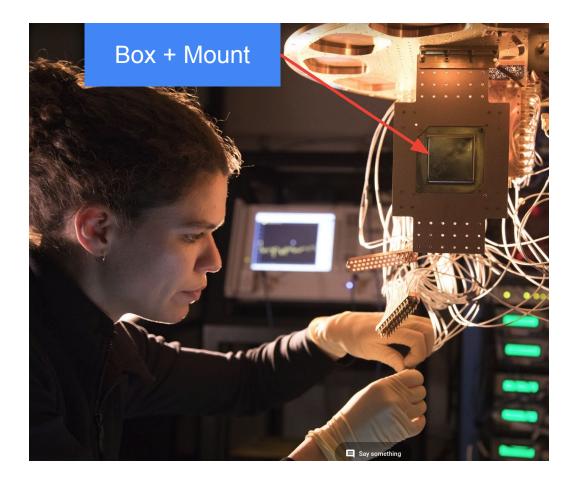


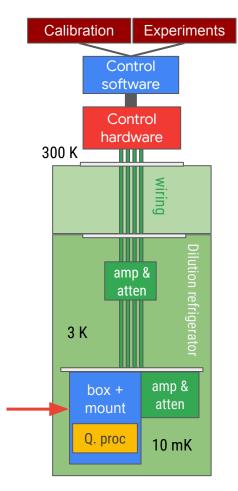
Dilution Refrigerator



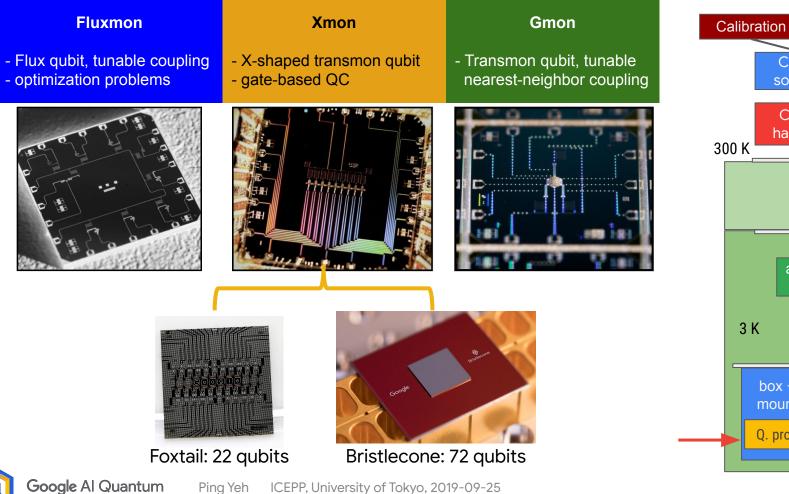


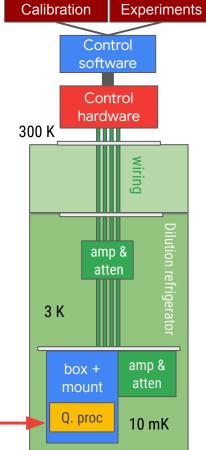
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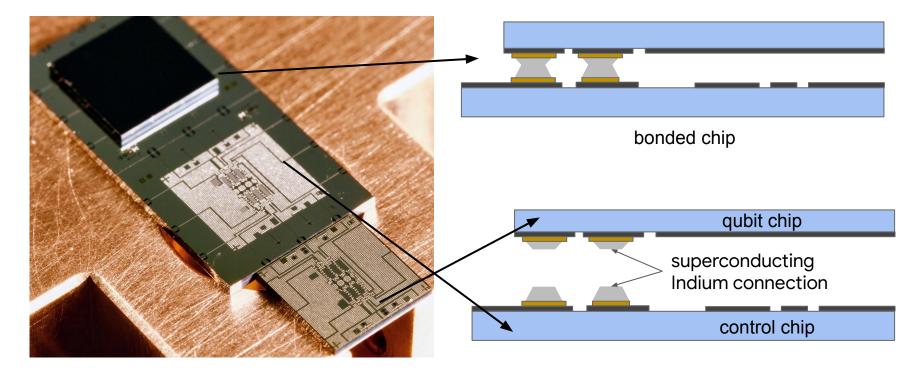


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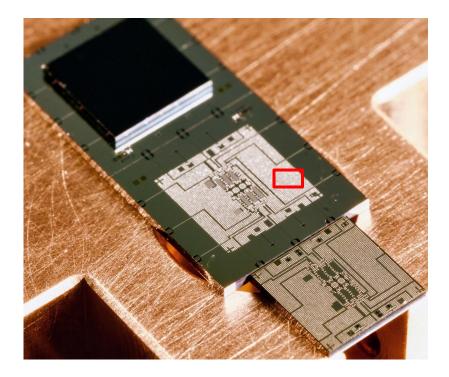


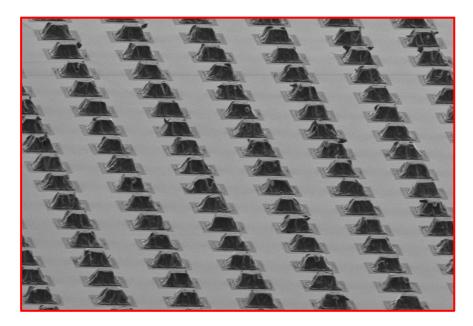


Flip chip geometry with bump bonds



Flip chip geometry with bump bonds



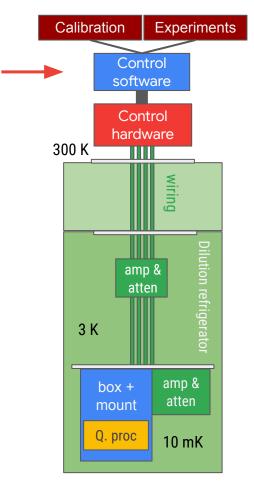


B. Foxen et al. Quantum Science and Technology, Volume 3, Number 1 (2017)

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Quantum OS

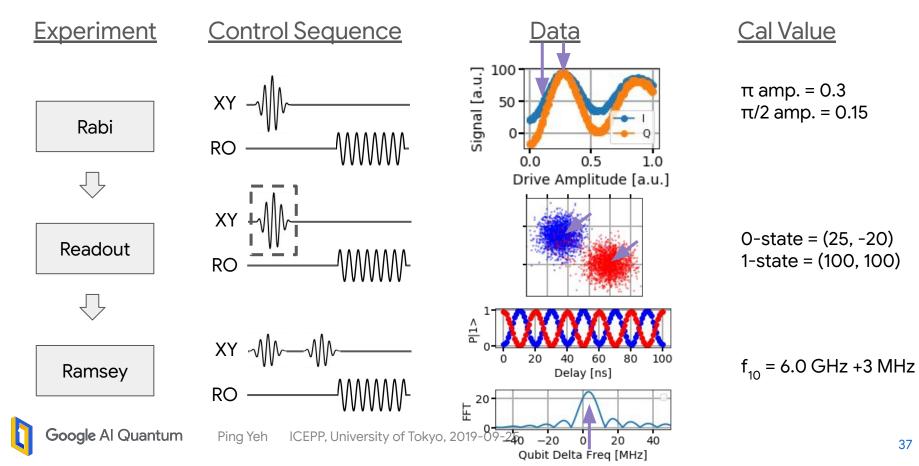
- Micro-services
 - LabRAD: service architecture / RPC
 - scheduling, gate compiler, FPGA, GPIB, etc. are servers
 - Experiments are initiated from clients
- Private github repo
 - Python + scala + rust
 - Coding styles / formatter / linter / type check
 - Code reviews / continuous integration
- Automate calibrations, experiments
 - Make hard things easy to move forward



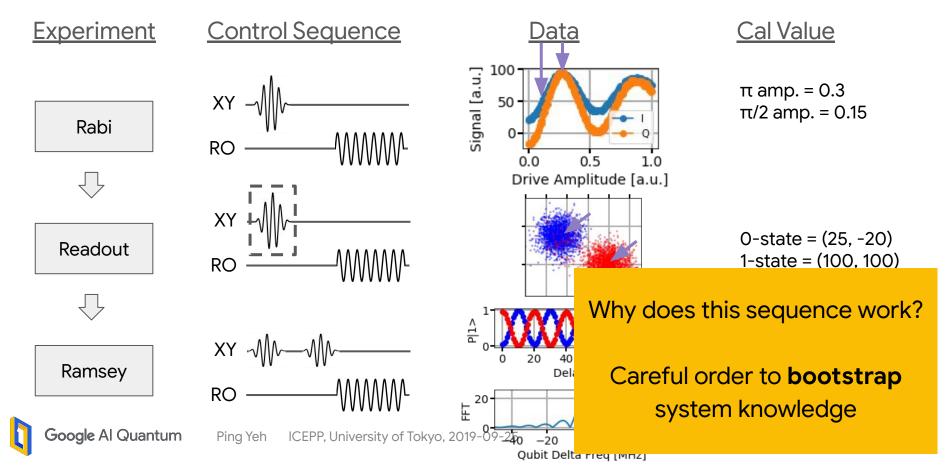


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Bootstrapping

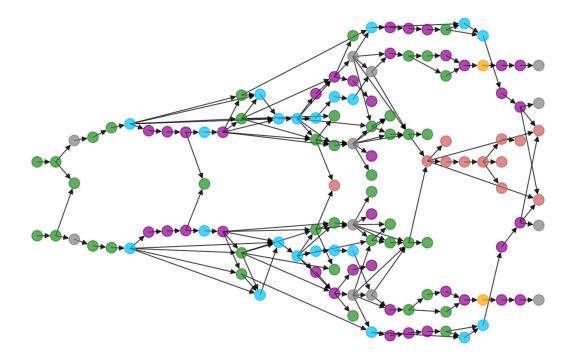


Bootstrapping



Calibration Dependency Graph

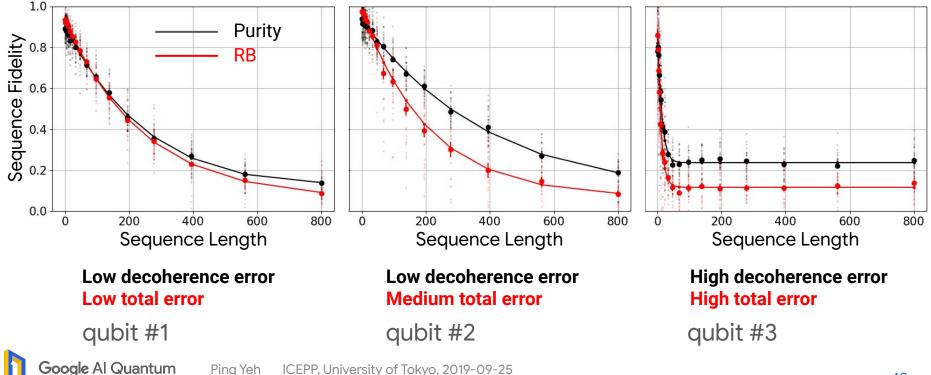
- → Dependency
- Electronics
- Device parameters
- Single qubit gates
- Readout
- Calibration waypoint
- Two qubit gates



White paper on automation: arxiv: 1803.03226

Data: Randomized Benchmarking vs. Purity

Error = 1 - fidelity. Purity \rightarrow decoherence error, RB \rightarrow total error.

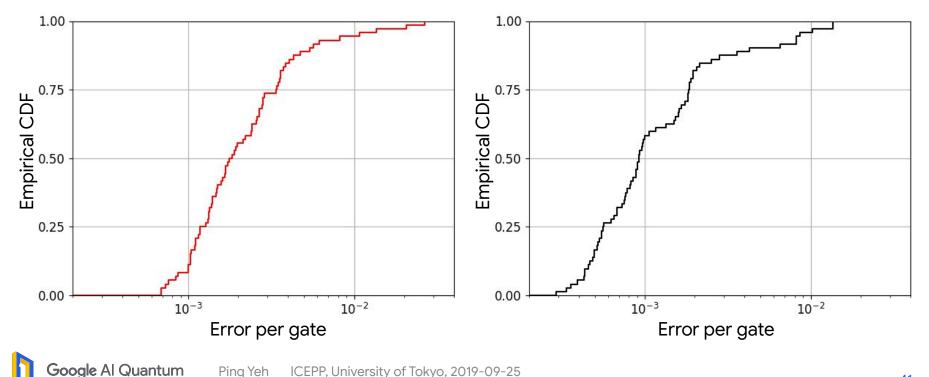


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Empirical CDF: for measuring improvements

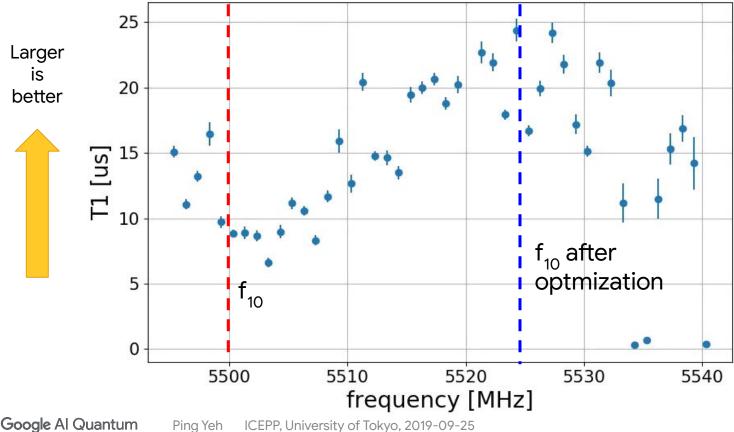
Total Error

Decoherence Error



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Calibration Study: Frequency Optimization

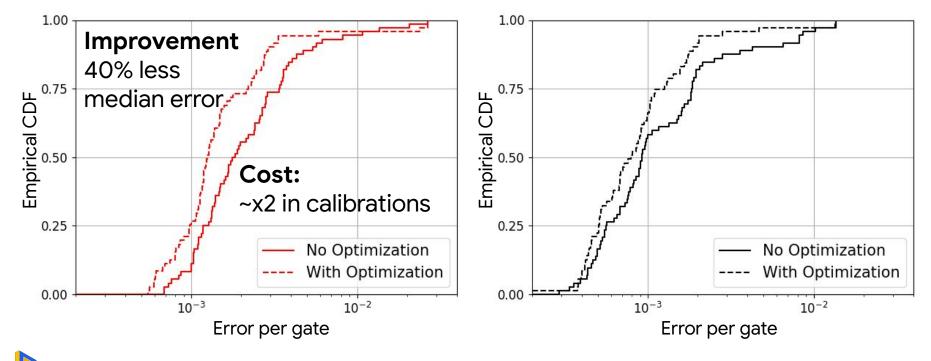


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Fidelity improvements from frequency optimization

Total Error

Decoherence Error





Noise study

Error/control study

Algorithm study

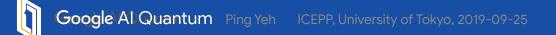
Sampling from random quantum circuit

etc.

Calibration Experiments Control software Control hardware 300 K wiring amp & atten 3 K amp & box + atten mount Q. proc 10 mK



Pursuit of quantum supremacy



Quantum supremacy

QUANTUM COMPUTING AND THE ENTANGLEMENT FRONTIER

arXiv:1203.5813

JOHN PRESKILL

Institute for Quantum Information and Matter California Institute of Technology Pasadena, CA 91125, USA

We therefore hope to hasten the onset of the era of *quantum supremacy*, when we will be able to perform tasks with controlled quantum systems going beyond what can be achieved with ordinary digital computers. To realize that dream, we must overcome the formidable enemy of *decoherence*, which makes typical large quantum systems behave classically. So another question looms over the subject:

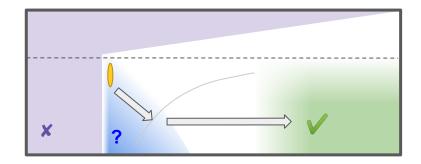
Is controlling large-scale quantum systems merely really, really hard, or is it ridiculously hard?

Quantum supremacy

Find **one** problem and demonstrate supremacy with real quantum hardware.

- A test of both quantity (number of qubits) and quality (fidelity).
- The problem itself does not need to have real world applications.

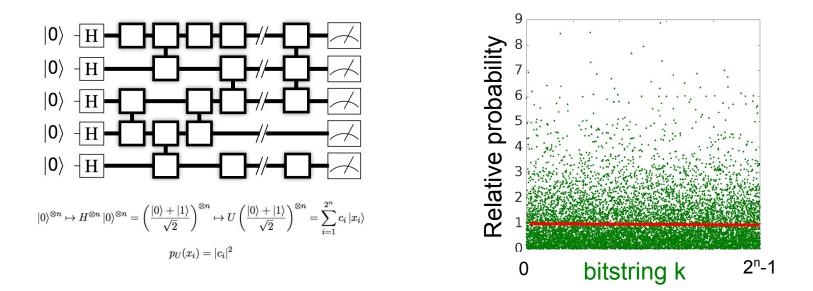
It's like a **beam test** on detectors.



My personal take: "Before claiming that you can fly, can you show that you can run instead of just walking?"

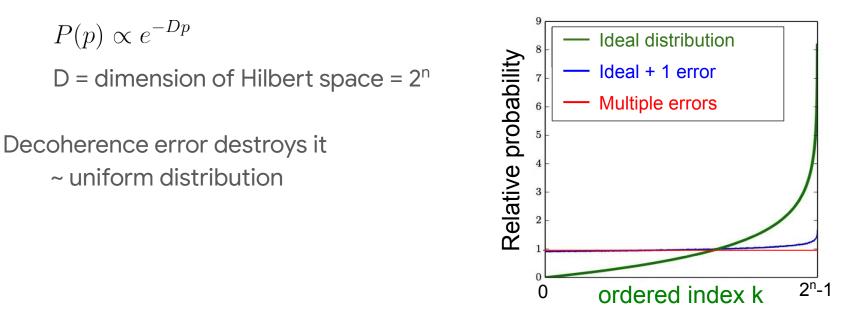
The problem Google picked: quantum sampling

Problem: Given a random quantum circuit of **n** qubits and depth **m**, sample **M** bitstrings according to the probability distribution of the final state.



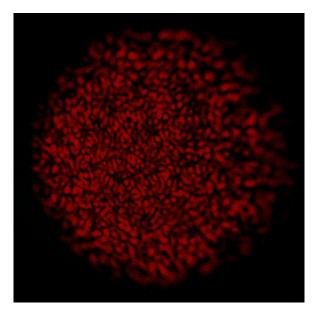
Quantum sampling: theory

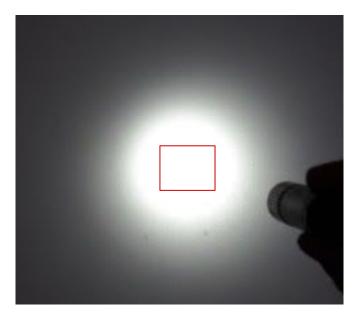
Prob(k) ~ Porter-Thomas distribution when error = 0 (ideal).



S. Boixo et al. Nature Physics 14, 595–600 (2018), arXiv:1608.00263

Intuition: coherence test

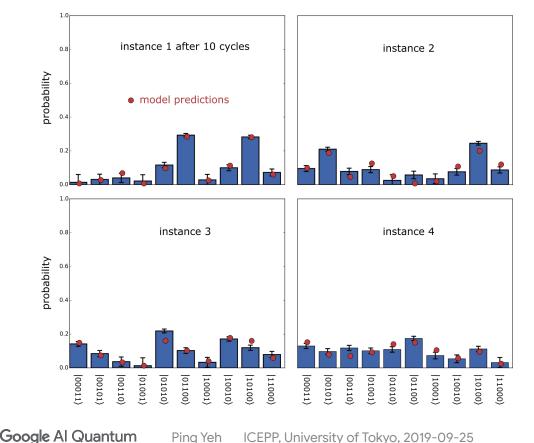




Coherent quantum interference: speckles

Incoherent classical light

Experimental Results with 5 qubits



Looks good qualitatively!

Quantitatively?

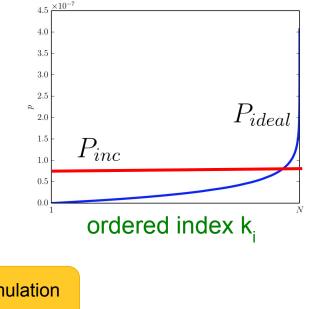
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Likelihood ratio yields similar results

52

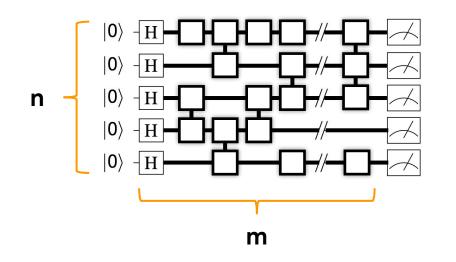
iFidelity $F = \frac{S(P_{inc}, P_{ideal}) - S(P_{expt}, P_{ideal})}{S(P_{inc}, P_{ideal}) - S(P_{ideal}, P_{ideal})}$ $F = \begin{cases} 0, & \text{if } P_{expt} = P_{inc} \\ 1, & \text{if } P_{expt} = P_{ideal} \end{cases}$ from classical simulation of ideal circuit

$$S(p(k), q(k)) \equiv -\sum_{i} p(k_i) \log q(k_i)$$



The quantum supremacy question

Given a random quantum circuit with **n** qubits and depth **m**, what's the amount of computation (core * hours) needed for a classical computer to sample **M** bitstrings from a quantum computer with fidelity **F**?



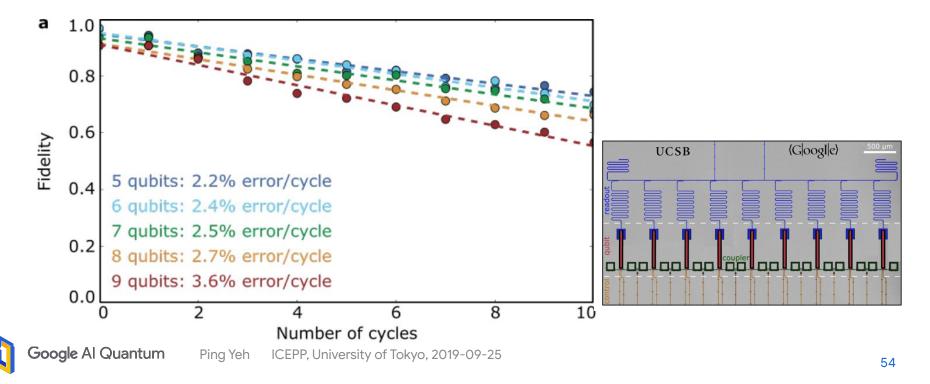
Expect:

For large enough **n** and **m** with a decent **F**, this is out of reach for classical computers.

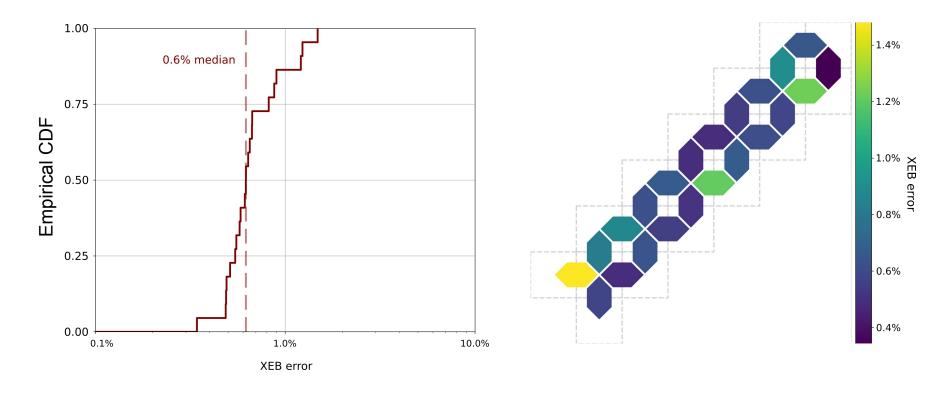
How good is your quantum computer hardware?

Data from 9-qubit experiments

"A blueprint for demonstrating quantum supremacy with superconducting qubits", Science 13 Apr 2018 | arXiv:1709.06678



Two-qubit gate errors from an 18-qubit chip



Classical computing power vs. quantum

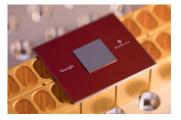














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Simulation on Summit

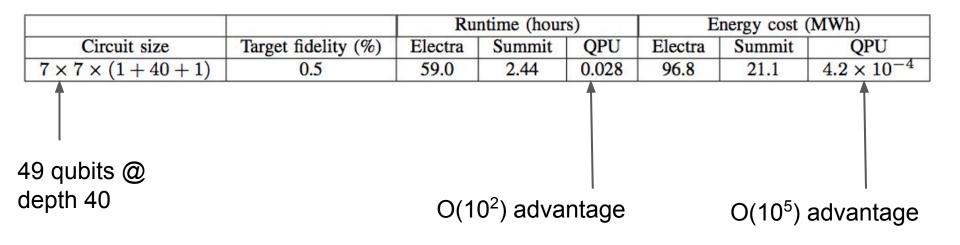
Establishing the Quantum Supremacy Frontier with a 281 Pflop/s Simulation

Benjamin Villalonga^{1,2,3,*}, Dmitry Lyakh^{4,5†}, Sergio Boixo^{6,‡}, Hartmut Neven^{6,+}, Travis S. Humble^{4,§}, Rupak Biswas^{1,×}, Eleanor G. Rieffel^{1,¶}, Alan Ho^{6,∥}, and Salvatore Mandrà^{1,7,⊢}

¹ Quantum Artificial Intelligence Lab. (QuAIL), NASA Ames Research Center, Moffett Field, CA 94035, USA
² USRA Research Institute for Advanced Computer Science (RIACS), 615 National, Mountain View, California 94043, USA
³ Institute for Condensed Matter Theory and Department of Physics, University of Illinois at Urbana-Champaign, Urbana, IL 61801, USA
⁴ Quantum Computing Institute, Oak Ridge National Laboratory, Oak Ridge, TN, USA
⁵ Scientific Computing, Oak Ridge Leadership Computing, Oak Ridge National Laboratory, Oak Ridge, TN, USA
⁶ Google Inc., Venice, CA 90291, USA
⁷ Stinger Ghaffarian Technologies Inc., 7701 Greenbelt Rd., Suite 400, Greenbelt, MD 20770

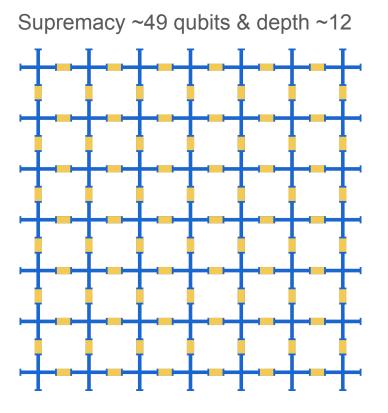
https://arxiv.org/abs/1905.00444

Estimation for a hypothetical 49 qubit QC



https://arxiv.org/abs/1905.00444

Projection for quantum supremacy

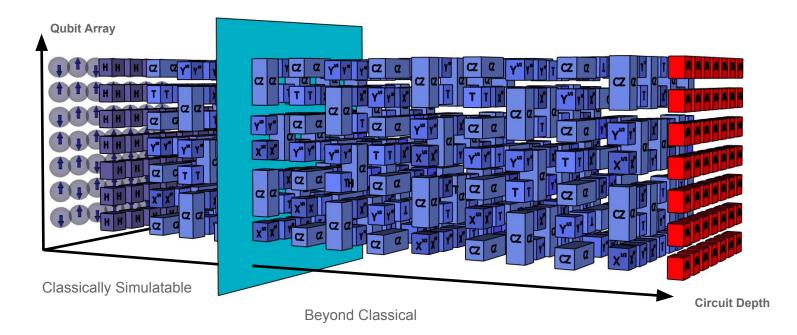


Error

1-Qubit gate fidelity	99.9%	0.1%
2-Qubit gate fidelity	99.2%	0.8%
Readout fidelity	97.0%	3%
Projected supremacy fidelity	1.6%	

Measurements needed for 5-sigma supremacy: $\mathbf{M} \sim 10^5$

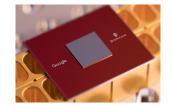
Established Frontier of Quantum Computation



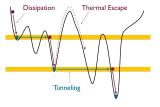
Collaboration opportunities

Google Academic Funding

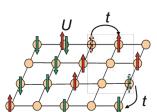
Faculty Research Awards	Focus Awards	
1 year funding	2 - 3 years	
1 graduate student	1+ graduate student	
Collaborate with Google researchers		
Potential access to hardware		
8 awarded in 2018		
Application deadline: 10/1 5am JST		



Better hardware



Better algorithm



First applications

Conclusions

Quantum computing will grow as hardware becomes more capable

Google is attempting to reach quantum supremacy

Primary challenge: good coherence at larger scale / implement error correction

Collaboration opportunities

